

**1.THE CALL TO ADVENTURE**- The story’s exposition introduces the hero and soon his/her life is about to change

**10. THE CROSSING OR RETURN**- This is the final step for the story’s resolution, when the hero returns with the boon. The theme is typically revealed here. The reader is expected to learn a lesson here.

**2. REFUSAL TO THE CALL**- The hero refuses or is reluctant to accept the challenge. Hesitation, or personal doubt humanize the hero to the reader.

**9. RESCUED/RESURRECTION-** Sometimes the hero does not realize that he/she needs to return. Just as it looks as if the hero will not make it “home,” the hero is rescued. The rescuer is usually the same character who provided love or affection.

**THE HERO’S JOURNEY ARCHETYPE**

**(10 STAGES)**

**3. BEGINNING OF ADVENTURE/CROSSING THE THRESHOLD**- The hero begins the adventure, leaving the ordinary world.

**6.**  **THE ULTIMATE BOON**- This is climax of the story, the critical moment where the hero gains what he/she is set to achieve.

**8. THE MAGIC FLIGHT/THE ROAD BACK**- The hero faces new challenge and rededication. Perhaps a force that tries to keep him/her from returning.

**4. THE ROAD OF TRIALS**- This is the rising action, where the hero experiences a series of tests that transforms him/her.

**5. EXPERIENCE OF UNCONDITIONAL LOVE**- Support from a friend, family member or mentor. Love or affection often drives the hero to continue his/her journey.

**7. REFUSAL TO RETURN**- The falling action begins. The hero begins to think about the return. Sometimes the hero does not want to go back, because he/she likes the new world better.